

Event-B: Introduction and First Steps¹

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¹ Many slides borrowed from J. R. Abrial

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Conventions

I will sometimes use boxes with different meanings.

- Quiz to do together during the lecture.

Q: What happens in this case?

solution
solution
solution

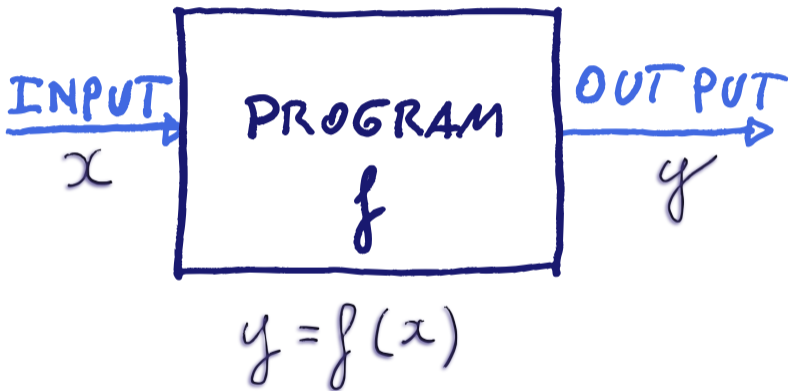
- Material / solutions that I want to develop during the lecture.

Something to complete here

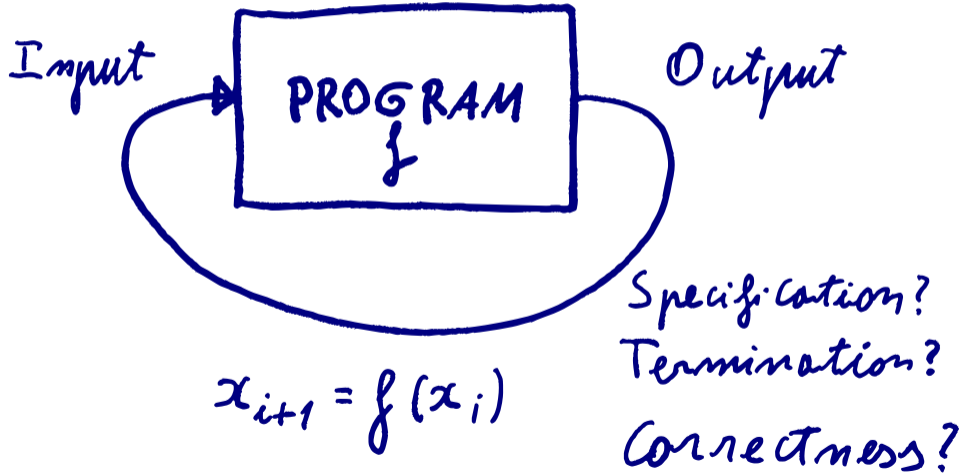
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Event B

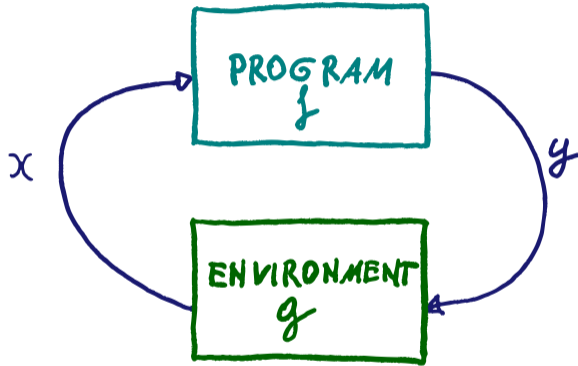
An industry-oriented method, language, and set of supporting tools to describe systems of interacting, reactive software, hardware components, and their environment, and to reason about them.



Specification: remember sorting program.



Sequential vs. reactive software



$$y_0 = f(x_0), x_1 = g(y_0), y_1 = f(x_1), x_2 = g(y_1), \dots$$

Effects of environment?

Usual approach

- Choose a platform.
- Write software specifications (which often neglect or under-represent the environment).
- Design by cutting in small pieces with well-defined communication.
- Code and test / verify units.
- Integrate and test.

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- Code and test / verify units.
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Pitfalls

- Often too many details / interactions / properties to take into account.
- Cutting in pieces: poor job in taming complexity.
 - Small pieces: easy to prove them right.
 - Additional relationships created!
 - Overall complexity reduced?
- Modeling environment?
E.g., we expect a car driver to stop at a red light.
- Result: system as a whole seldom verified.

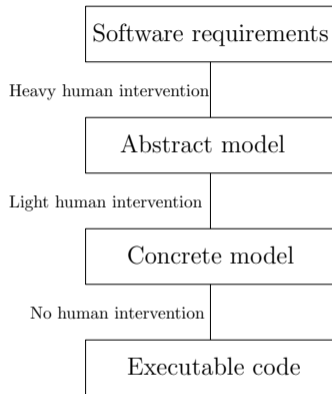
Complexity: Model Refinement

- System built incrementally, monotonically.
 - Take into account subset of requirements at each step.
 - Build model of a *partial* system.
 - Prove its correctness.
- **Add** requirements to the model, ensure correctness:
 - The requirements correctly captured by the new model.
 - New model preserves properties of previous model.

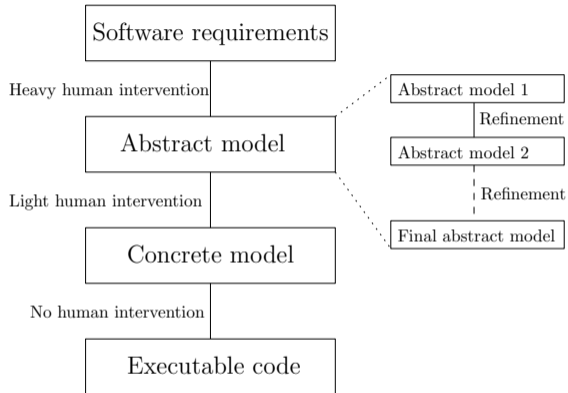
Details: Tool Support

- Tool to edit Event B models (Rodin).
- Generates *proof obligations*: theorems to be proved to ensure correctness.
- Interfaced with (interactive) theorem provers.
- Extensible.

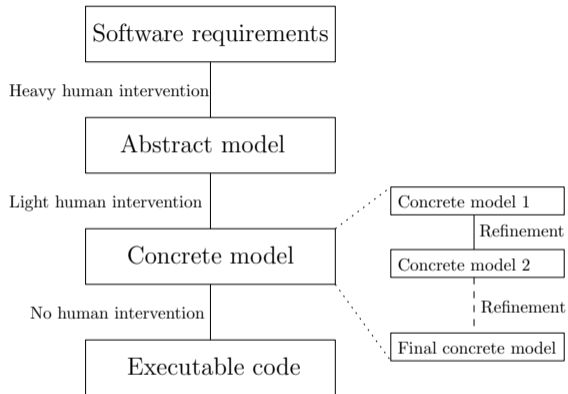
- Refinement allows us to build a model **gradually**.
- **Ordered sequence** of more precise partial models.
- Each model is a **refinement** of the one preceding it.
- Each model is proven:
 - Correct.
 - Respecting the boundaries of the previous one.



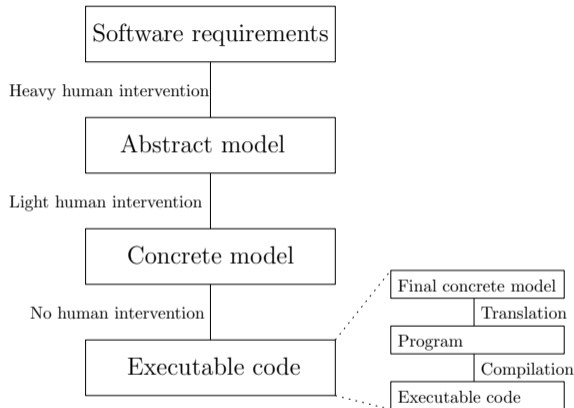
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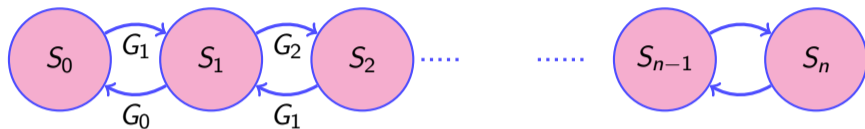


- Model: **formal** description of a **discrete** system.
 - **Formal**: sound mechanism to decide whether some properties hold
 - **Discrete**: can be represented as a **transition system**

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 - **Formal**: sound mechanism to decide whether some properties hold
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- Formalization contains models of:
 - The **future software** components
 - The **future equipments** surrounding these components

A discrete model is made of **states**

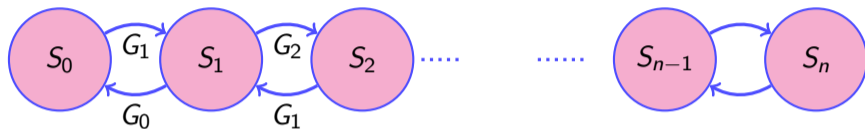


- States are represented by **constants**, **variables**, and their relationships

$$S_i = \langle c_1, \dots, c_n, v_1, \dots, v_m \rangle$$

- Relationships among constants and variables written using set-theoretic expressions

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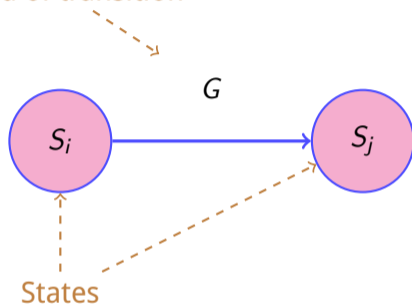
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- Relationships among constants and variables written using set-theoretic expressions

What is its relationship with a regular program?

- Transitions between states: triggered by **events**
- Events: **guards** and **actions**
 - **Guard** (G_i) denote **enabling conditions** of events
 - **Actions** denote how states are **modified** by events
- **Guards** and **actions** written with set-theoretic expressions (e.g., first-order, classical logic).

Guard of transition



Examples:

$$S_i \equiv x = 0 \wedge y = 7$$

$$S_j \equiv x, y \in \mathbb{N} \wedge x < 4 \wedge y < 5 \wedge x + y < 7$$

Write extensional definition for the latter

A simple example – informal introduction!

Search for element k in array f of length n , assuming k is in f .

Constants / Axioms

```
CONST n ∈ ℕ  
CONST f ∈ 1..n → ℕ  
CONST k ∈ ran(f)
```

Variables / Invariants

```
VARIABLE i ∈ 1..n
```

Event Search

```
when  
  i < n ∧ f(i) ≠ k  
then  
  i := i + 1  
end
```

Event Found

```
when  
  f(i) = k  
then  
  skip  
end
```

(initialization of i not shown for brevity)

```
Event EventName
  when
    guard:  G(v, c)
  then
    action: v := E(v, c)
  end
```

- Executing an event (normally) changes the system state.
- An event **may**² fire when its guard evaluates to true.
- $G(v, c)$ predicate that **enables** EventName
- $v := E(v, c)$ is a state transformer.

²Not “must”!

```
Initialize;  
while (some events have true guards) {  
    Choose one such event;  
    Modify the state accordingly;  
}
```

```
Event EventName  
when  
    guard:  G(v, c)  
then  
    action: v := E(v, c)  
end
```

- Now: **informal** Event B semantics.
- Actual Event B semantics based on **set theory** and **invariants** — Later!

- An event execution takes **no time**.
 - **No** two events occur simultaneously.
- If all guards false, **system stops**.
- Otherwise: choose **one** event with **enabled** guard, **execute** action, modify **state**.
- **Repeat** previous point if possible.

Fairness: what is it? What should we expect?

- Stopping is not necessary: a discrete system may run **forever**.
- This interpretation is just given here for **informal** understanding
- The **meaning** of such a discrete system will be given by the **proofs** which can be performed on it (next lectures).

On using sequential code

*To help understanding, we will now write some sequential code first, translate it into Event B, and then proving correctness. This does **not** follow Event B workflow, which goes in the opposite direction: write Event B models and derive sequential / concurrent code from them.*

$$a = \left\lfloor \frac{b}{c} \right\rfloor$$

- Characterize it: we want to define integer division, **without** using division.

Q: specification of division

$$\forall b \forall c [b \in \mathbb{N} \wedge c \in \mathbb{N} \wedge c > 0 \Rightarrow \exists a \exists r [a \in \mathbb{N} \wedge r \in \mathbb{N} \wedge r < c \wedge b = c \times a + r]]$$

It is useful to categorize the specification as **assumptions** (preconditions)

$$b \in \mathbb{N} \wedge c \in \mathbb{N} \wedge c > 0$$

and **results** (postconditions)

$$a \in \mathbb{N} \wedge r \in \mathbb{N} \wedge r < c \wedge b = c \times a + r$$

Input / output / variables / constants / types?

Zero

There is no universal agreement about whether to include zero in the set of natural numbers. Some authors begin the natural numbers with 0, corresponding to the non-negative integers 0, 1, 2, 3, ..., whereas others start with 1, corresponding to the positive integers 1, 2, 3, ... This distinction is of no fundamental concern for the natural numbers as such.

I will assume that $0 \in \mathbb{N}$. That is the convention in computer science.

Zero

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If you write $\forall b \in \mathbb{N}, c \in \mathbb{N}, c > 0 \cdot \exists a \in \mathbb{N}, r \in \mathbb{N}, r < c \cdot b = c \times a + r$ **remember:**

- Quantifier scope sometimes implicit.
- Commas mean conjunction.
- Nesting may need disambiguation.
- $\forall x \in D \cdot P(x)$ means $\forall x[x \in D \Rightarrow P(x)]$
- $\exists x \in D \cdot P(x)$ means $\exists x[x \in D \wedge P(x)]$

See <https://twitter.com/lorisdanto/status/1354128808740327425?s=20>
and <https://twitter.com/lorisdanto/status/1354214767590842369?s=20>

Programming integer division

- We have addition and subtraction
- We have a simple procedural language
- Variables, assignment, loops, if-then-else, + & -, arith. operators, ...

Q: integer division code

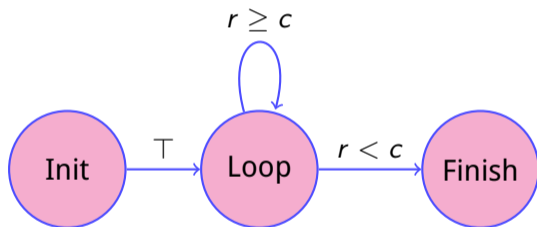
```
a := 0
r := b
while r >= c
  r := r - c
  a := a + 1
```

Programming integer division

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```
a := 0
r := b
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```



Copy the code! We will need it!

This step is not taken in Event B. We are writing this code only for illustration purposes.

Template

```
Event EventName
when
  G(v, c)
then
  v := E(v, c)
end
```

Code

```
a := 0
r := b
while r >= c
  r := r - c
  a := a + 1
end
```

- Special initialization event (**INIT**).
- Sequential program (special case):
 - *Finish* event, *Progress* events
 - Determinism: guards exclude each other **Prove!**
 - Non-deadlock: some guard always true **Prove!**
 - Termination: a variable is always reduced **Prove!**

Q: integer division events

```
Event INIT
  a, r = 0, b
end
```

```
Event Progress
  when
    r >= c
  then
    r, a := r - c, a + 1
  end
```

```
Event Finish
  when
    r < c
  then
    skip
  end
```

Categorizing elements

<h3>Constants</h3> <p>Q: constants</p> <p>b c</p>	<h3>Axioms (Write them down separately!)</h3> <p>Q: axioms</p> <p>$b \in \mathbb{N}$ $c \in \mathbb{N}$ $c > 0$</p>
<h3>Variables</h3> <p>Q: variables</p> <p>a r</p>	<h3>Invariants</h3> <p>Later!</p>

```
Event INIT
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Proving correctness



How do **you** prove your programs correct?



How do **you** prove your programs correct?

- Correctness in sequential programs: post-condition holds.
- Easy if no (or statically bound) loops.
- Prove that this code swaps x and y :

```
x := x + y;
```

```
y := x - y;
```

```
x := x - y;
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{x = a, y = b}  
x := x + y;  
y := x - y;  
x := x - y;  
{x = b, y = a}
```

Hoare triple:
 $\{P\}C\{Q\}$



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x := x + y; {x = a + b, y = b}  
y := x - y; {x = a + b, y = a}  
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{x = a, y = b}
x := x + y; {x = a + b, y = b}
y := x - y; {x = a + b, y = a}
x := x - y; {x = b, y = a}
{x = b, y = a}
```

Hoare triple:
 $\{P\}C\{Q\}$

Loops: much more difficult

- # iterations unknown.
(remember Collatz's conjecture)

```
while r >= c do
```

```
    r := r - c
```

```
    a := a + 1
```

```
end
```

Loops: much more difficult

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```
{I(a, r)}  
while r >= c do  
  {I(a, r)}  
  r := r - c  
  a := a + 1  
  {I(a, r)}  
end  
{I(a, r)}
```

Invariant: formula that is "always" true.

- Procedural code: beginning and end of every loop iteration.
- Event-B: after initialization, after every event (essentially same idea).

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- If invariant and negation of loop condition implies postcondition, the postcondition is proved.

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 - We have to find them.
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Note: we should prove termination as well!

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Intuition:

- If invariant and negation of loop condition implies postcondition, the postcondition is proved.
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 - We have to find them.
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Finding invariants

Which assertions are invariant in our model?

One formula that is an invariant for **any** Event-B model / loop.

Q: model invariants

$I_1: a \in \mathbb{N}$ // Type invariant
 $I_2: r \in \mathbb{N}$ // Type invariant
 $I_3: b = a \times c + r$

Q: trivial invariant

\top

```
Event INIT
  a, r = 0, b
end
```

```
Event Progress
  when r >= c
  then
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    skip
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```

Copy invariants somewhere else – we will need to have them handy

Invariant preservation in Event B

- Invariants must be true before and after event execution.
- For all event i , invariant j :

Establishment:

$$A(c) \vdash I_j(E_{\text{init}}(v, c), c)$$

Preservation:

$$A(c), G_i(v, c), I_{1\dots n}(v, c) \vdash I_j(E_i(v, c), c)$$

- $A(c)$ axioms
- $G_i(v, c)$ guard of event i
- $I_j(v, c)$ invariant j
- $I_{1\dots n}(v, c)$ all the invariants
- $E_i(v, c)$ result of action i

Sequent

$$\Gamma \vdash \Delta$$

Show that Δ can be proved using assumptions Γ

Invariant preservation

If an invariant holds and the guards of an event are true and we execute the event's action, the invariant should hold.

- Invariant preservation proven using model and math axioms.
- Three invariants, events: nine proofs

- Named as e.g. $E_{\text{Progress}}/I_2/INV$
- Other proofs will be necessary later!

$E_{\text{INIT}} / I_1 / INV$

INIT I1 invariant proof



```
Event INIT
  a, r = 0, b
end
```

$E_{\text{INIT}} / I_2 / INV$

INIT I2 invariant proof



```
Event Progress
  when r >= c
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```

Invariant preservation proofs

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$E_{\text{INIT}} / I_1 / \text{INV}$

INIT I1 invariant proof

————— P0
————— MON
 $b \in \mathbb{N}, c \in \mathbb{N}, c > 0 \vdash 0 \in \mathbb{N}$

```
Event INIT
  a, r = 0, b
end
```

$E_{\text{INIT}} / I_2 / \text{INV}$

INIT I2 invariant proof

————— HYP
————— MON

```
Event Progress
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INIT I1 invariant proof

$$\frac{\frac{\quad}{\vdash 0 \in \mathbb{N}} \text{P0}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0 \vdash 0 \in \mathbb{N}} \text{MON}$$

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$E_{\text{INIT}} / I_2 / \text{INV}$

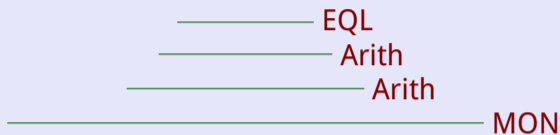
INIT I2 invariant proof

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Invariant preservation proofs

$E_{INIT} / I_3 / INV$



INIT I3 invariant proof

$E_{Progress} / I_1 / INV$



Progress I1 invariant proof

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Event INIT
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```

```
Event Progress
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```

Invariant preservation proofs

$E_{INIT} / I_3 / INV$

$$\frac{\frac{\frac{\text{EQL}}{\text{Arith}}}{\text{Arith}}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0 \vdash b = 0 \times c + b} \text{MON}$$

INIT I3 invariant proof

$E_{Progress} / I_1 / INV$

$$\frac{\text{P1}}{\text{MON}}$$

Progress I1 invariant proof

```
Event INIT
  a, r = 0, b
end
```

```
Event Progress
  when r >= c
  then
    r, a := r - c, a + 1
  end
```

Invariant preservation proofs

$E_{INIT} / I_3 / INV$

$$\frac{\frac{\frac{\text{EQL}}{\text{Arith}}}{\text{Arith}}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0 \vdash b = 0 \times c + b} \text{MON}$$

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Invariant preservation proofs

$E_{INIT} / I_3 / INV$

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INIT I3 invariant proof

$E_{Progress} / I_1 / INV$

$$\frac{\overline{a \in \mathbb{N} \vdash a + 1 \in \mathbb{N}} \text{P1}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, r \in \mathbb{N}, b = a \times c + r, a \in \mathbb{N} \vdash a + 1 \in \mathbb{N}} \text{MON}$$

Progress I1 invariant proof

Event INIT

$a, r = 0, b$
end

Event Progress

 when $r \geq c$
 then
 $r, a := r - c, a + 1$
 end

- Mechanize proofs
 - Humans “understand”; proving is tiresome and error-prone
 - Computers manipulate symbols
- How can we mechanically construct correct proofs?
 - Every step crystal clear
 - For a computer to perform
- Several approaches
- For Event B: sequent calculus
 - **To read:** [Pau] (available at course web page), at least Sect. 3.3 to 3.5 , 5.4, and 5.5. Note: when we use $\Gamma \vdash \Delta$, Paulson uses $\Gamma \Rightarrow \Delta$.
 - **Also:** [Orib, Ori], available at the course web page.
- Admissible deductions: inference rules.

- An **inference rule** is a tool to **build** a formal proof.
 - It not only tells you whether $\Gamma \vdash \Delta$: it tells you how.
- It is denoted by:

$$\frac{A}{C} R$$

- A is a (possibly empty) **collection** of sequents: the **antecedents**.
- C is a sequent: the **consequent**.
- R is the name of the rule.

The proofs of each sequent of A
—— together give you ——
a proof of sequent C

Note: not exactly the inference rules we will use.
Only an intuitive example.

- A(lice) and B(ob) are siblings:

$$\frac{C \text{ is mother of A} \quad C \text{ is mother of B}}{A \text{ and B are siblings}} \text{ Sibling-M}$$

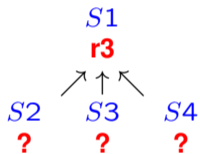
$$\frac{C \text{ is father of A} \quad C \text{ is father of B}}{A \text{ and B are siblings}} \text{ Sibling-F}$$

- Note: we do not consider the case that, e.g., C is a father and a mother.

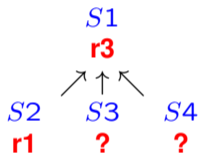
$$\frac{}{S2}r1 \quad \frac{S7}{S4}r2 \quad \frac{S2 \ S3 \ S4}{S1}r3 \quad \frac{}{S5}r4 \quad \frac{S5 \ S6}{S3}r5 \quad \frac{}{S6}r6 \quad \frac{}{S7}r7$$

$S1$
?

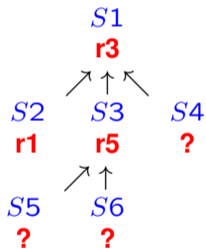
$$\frac{}{\overline{S2} r1} \quad \frac{S7}{S4} r2 \quad \frac{S2 \ S3 \ S4}{S1} r3 \quad \frac{}{\overline{S5} r4} \quad \frac{S5 \ S6}{S3} r5 \quad \frac{}{\overline{S6} r6} \quad \frac{}{\overline{S7} r7}$$



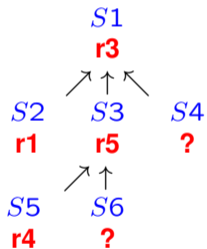
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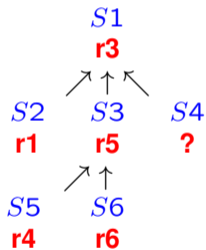
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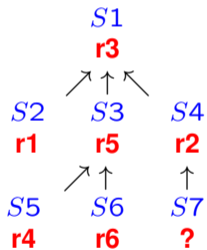
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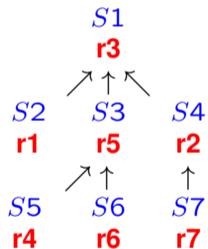
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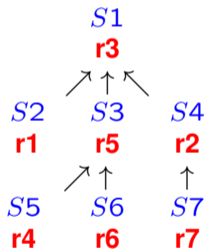
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- The proof is a **tree**

- There are many formal deduction systems [Ben12, Sect. 3.9].
- We will use a variant of the so-called *Gentzen* deduction systems.

Sequent $\Gamma \vdash \Delta$ in a Gentzen system

- Γ : (possibly empty) collection of formulas (the **hypotheses**)
- Δ : collection of formulas (the **goal**)
- Objective: show that, under hypotheses Γ , **some** formula(s) in Δ can be proven.

$\Gamma \equiv P_1, P_2, \dots, P_n$ stands for $P_1 \wedge P_2 \wedge \dots \wedge P_n$

$\Delta \equiv Q_1, Q_2, \dots, Q_m$ s.f. $Q_1 \vee Q_2 \vee \dots \vee Q_m$

$P_1, P_2, \dots, P_n \vdash Q_1, Q_2, \dots, Q_m$

is

$P_1 \wedge P_2 \wedge \dots \wedge P_n \vdash Q_1 \vee Q_2 \vee \dots \vee Q_m$

- We will use a proof calculus where the goal is a **single** formula.
- More constructive proofs — see [Oria, Section 11.2] for interesting remarks.

- We need a **language** to express hypothesis and goals.
 - Not formally defined yet
 - We will assume it is first-order, classical logic
 - Recommended references: [Pau, HR04, Ben12]
- We need a way to determine if (and how) Δ can prove Γ .
 - Inference rules.

- Three structural inference rules, independent of the logic used.

HYPothesis

$$\frac{\top}{H, P \vdash P} \text{HYP}$$

If the goal is among the hypothesis, we are done.

MONotony

$$\frac{H \vdash Q}{H, P \vdash Q} \text{MON}$$

If goal is proved without hypothesis P , then it can be proven with P .

CUT

$$\frac{H \vdash P \quad H, P \vdash Q}{H \vdash Q} \text{CUT}$$

A goal can be proven with an intermediate deduction P . Nobody tells us what is P or how to come up with it. It *cuts* the proof into smaller pieces.
(*Cut Elimination Theorem*)

- There are many other inference rules for:
 - Logic itself (propositional / predicate logic)
 - Look at the slides / documents in the course web page
 - reasoning on arithmetic (Peano axioms),
 - reasoning on sets,
 - reasoning on functions,
 - ...
- We will not list all of them here (see online documentation).
- We may need to explain them as they appear.
- But a mechanical prover has them as “inside knowledge” (plus tactics, strategies)

- Given predicates P and Q , we can construct:

- **NEGATION:** $\neg P$

- **CONJUNCTION:** $P \wedge Q$

- **IMPLICATION:** $P \Rightarrow Q$

- Precedence: $\neg, \wedge, \Rightarrow$.
 - Examples
- Parenthesis added when needed.
 - If in doubt: add parentheses!
- Can you build the truth tables?
- \vee, \Leftrightarrow are defined based on them.
 - Define them
 - Can we use a **single** connective?

Rules for conjunction

$$\frac{H \vdash Q \quad H \vdash P}{H \vdash P \wedge Q} \text{AND-R}$$

A conjunction on the RHS needs both branches of the conjunction to be proven independently of each other.

$$x \in \mathbb{N}1, y \in \mathbb{N}1, x + y < 5 \vdash x < 4 \wedge y < 4$$

Rules for conjunction

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Rules for conjunction

$$\frac{H \vdash Q \quad H \vdash P}{H \vdash P \wedge Q} \text{AND-R}$$

$$\frac{H, P, Q \vdash R}{H, P \wedge Q \vdash R} \text{AND-L}$$

A conjunction on the RHS needs both branches of the conjunction to be proven independently of each other.

$$x \in \mathbb{N}1, y \in \mathbb{N}1, x + y < 5 \vdash x < 4 \wedge y < 4$$

By definition of sequent.

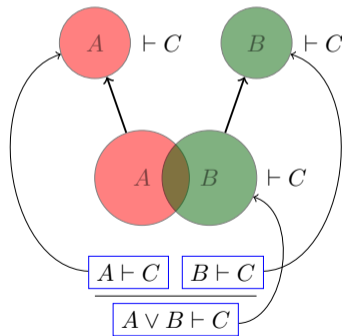
Rules for disjunction

$$\frac{H, Q \vdash R \quad H, P \vdash R}{H, P \vee Q \vdash R} \text{OR-L}$$

A disjunction on the LHS needs both branches of the disjunction be discharged separately.

$(x < 0 \wedge y < 0) \vee x + y > 0 \vdash x \times y > 0$
Counterexample?

LHS: **all** conditions in which RHS has to hold.
Removing part of disjunction makes “condition space” smaller (removing part of conjunction makes the “condition space” larger, more general). Proofs with more general assumptions are valid for less general assumptions, not the other way around.



Rules for disjunction (cont.)

$$\frac{H \vdash P}{H \vdash P \vee Q} \text{ OR-R1}$$

$$\frac{H \vdash Q}{H \vdash P \vee Q} \text{ OR-R2}$$

*A disjunction on the RHS only needs **one** of the branches to be proven. There is a rule for each branch.*

$$\frac{H \vdash P}{H \vdash P \vee Q} \text{ OR-R1}$$

$$\frac{H \vdash Q}{H \vdash P \vee Q} \text{ OR-R2}$$

A disjunction on the RHS only needs **one** of the branches to be proven. There is a rule for each branch.

$$\frac{H, \neg P \vdash Q}{H \vdash P \vee Q} \text{ NEG}$$

Part of a disjunctive goal can be negated, moved to the hypotheses, and used to discharge the proof. Related to $\neg P \vee Q$ being $P \Rightarrow Q$.

$$x \in \mathbb{N}, y \in \mathbb{N}, x + y > 1, y > x \vdash x > 0 \vee y > 1$$

$$\frac{}{\perp \vdash Q} \text{CNTR}$$

$$\frac{}{P, \neg P \vdash Q} \text{NOT-L}$$

$$\frac{H, \neg P \vdash \neg Q \quad H, \neg P \vdash Q}{H \vdash P} \text{NOT-R}$$

If we reach to a contradiction in the hypotheses, anything can be proven (*principle of explosion*). Note: not everyone accepts this – more on that later.

Reductio ad absurdum: assume the negation of what we want to prove and reach a contradiction. Similarly with $H \vdash \neg P$.

$$P \wedge \neg P \equiv \perp \text{ (False)}$$

$$P \vee \neg P \equiv \top \text{ (True)}$$

$$\top = \neg \perp$$

$$\frac{H \vdash P \quad H, Q \vdash R}{H, P \Rightarrow Q \vdash R} \text{IMP-L}$$

If we want to use $P \Rightarrow Q$, we show that P is deducible from H and that, assuming Q , we can infer R .

$$\frac{H, P \vdash Q}{H \vdash P \Rightarrow Q} \text{IMP-R}$$

*We move the LHS P to the hypotheses. Note that since $P \Rightarrow Q$ is $\neg P \vee Q$, we are applying the **NEG** rule in disguise.*

$$x \in \mathbb{N}, y \in \mathbb{N}, x + y > k \vdash x = k \Rightarrow y > 0$$

Equality axiom

$$\frac{}{\vdash E = E} \text{EQL}$$

First Peano axiom

$$\frac{}{\vdash 0 \in \mathbb{N}} \text{P0}$$

Equality propagation

$$\frac{H(F), E = F \vdash P(F)}{H(E), E = F \vdash P(E)} \text{EQL-LR}$$

Second Peano axiom

$$\frac{}{n \in \mathbb{N} \vdash n + 1 \in \mathbb{N}} \text{P1}$$

Forthcoming proofs and propositional rules

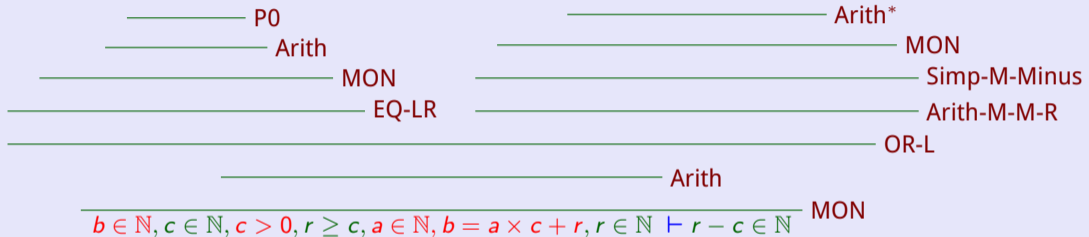
The following proofs feature variables. Strictly speaking, they are not propositional. We will however not use quantifiers, so we will treat formulas as propositions when applying the previous rules.

We will assume the existence of simple, well-known arithmetic rules.

Invariant preservation proofs

$E_{\text{Progress}} / I_2 / \text{INV}$

Progress I2 invariant proof



$I_2: r \in \mathbb{N}$

Event Progress

when $r \geq c$

then

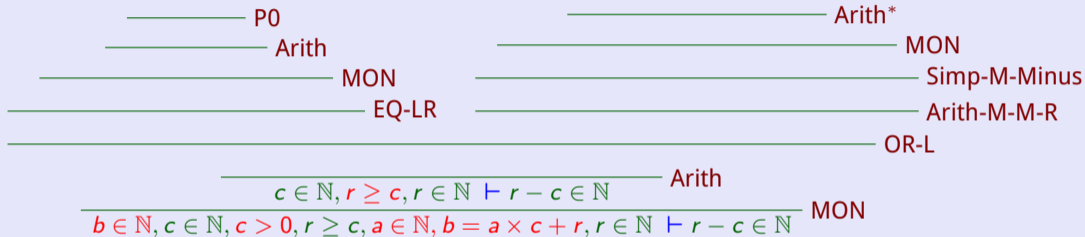
$r, a := r - c, a + 1$

end

Invariant preservation proofs

$E_{\text{Progress}} / I_2 / \text{INV}$

Progress I2 invariant proof



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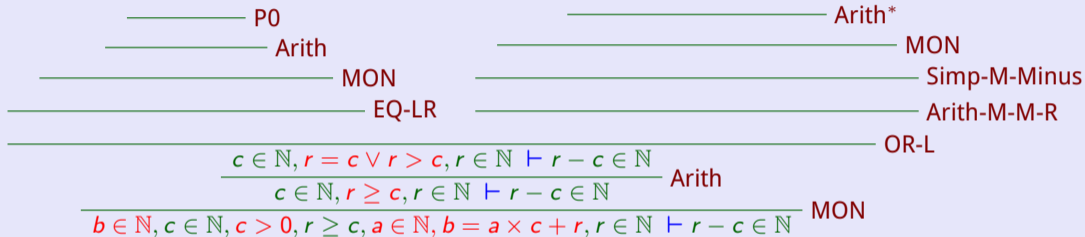
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Invariant preservation proofs

$E_{\text{Progress}} / I_2 / \text{INV}$

Progress I2 invariant proof



$I_2: r \in \mathbb{N}$

Event Progress

when $r \geq c$

then

$r, a := r - c, a + 1$

end

Invariant preservation proofs

$E_{\text{Progress}} / I_2 / \text{INV}$

Progress I2 invariant proof

$$\begin{array}{c}
 \frac{}{P_0} \text{ Arith} \quad \frac{}{\text{Arith}^*} \text{ MON} \\
 \frac{}{\text{MON}} \text{ EQ-LR} \quad \frac{}{\text{Simp-M-Minus}} \text{ Arith-M-M-R} \\
 \frac{c \in \mathbb{N}, r = c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{} \text{ OR-L} \\
 \frac{c \in \mathbb{N}, r = c \vee r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{c \in \mathbb{N}, r \geq c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{ Arith} \\
 \frac{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, b = a \times c + r, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{} \text{ MON}
 \end{array}$$

$I_2: r \in \mathbb{N}$

Event Progress

when $r \geq c$

then

$r, a := r - c, a + 1$

end

Invariant preservation proofs

$E_{\text{Progress}} / I_2 / \text{INV}$

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 \frac{}{P_0} \text{Arith} \quad \frac{}{\text{Arith}^*} \text{MON} \\
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 \frac{}{\text{OR-L}} \quad \frac{c \in \mathbb{N}, r = c \vee r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{c \in \mathbb{N}, r \geq c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{Arith} \\
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 \end{array}$$

$I_2: r \in \mathbb{N}$

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 \frac{\frac{c \in \mathbb{N}, r = c \vee r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{c \in \mathbb{N}, r \geq c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{Arith}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, b = a \times c + r, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{MON}
 \end{array}$$

$I_2: r \in \mathbb{N}$

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when $r \geq c$

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Invariant preservation proofs

$E_{\text{Progress}} / I_2 / \text{INV}$

Progress I2 invariant proof

$$\begin{array}{c}
 \frac{}{\vdash 0 \in \mathbb{N}} \text{P0} \\
 \frac{\vdash 0 \in \mathbb{N}}{\vdash c - c \in \mathbb{N}} \text{Arith} \\
 \frac{\vdash c - c \in \mathbb{N}}{c \in \mathbb{N}, c \in \mathbb{N} \vdash c - c \in \mathbb{N}} \text{MON} \\
 \frac{c \in \mathbb{N}, c \in \mathbb{N} \vdash c - c \in \mathbb{N}}{c \in \mathbb{N}, r = c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{EQ-LR} \\
 \frac{c \in \mathbb{N}, r = c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{c \in \mathbb{N}, r = c \vee r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{OR-L} \\
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 \end{array}$$

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Invariant preservation proofs

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$$\begin{array}{c}
 \frac{\frac{\frac{\frac{}{\vdash 0 \in \mathbb{N}}{\text{P0}}}{\vdash c - c \in \mathbb{N}}{\text{Arith}}}{c \in \mathbb{N}, c \in \mathbb{N} \vdash c - c \in \mathbb{N}}{\text{MON}}}{c \in \mathbb{N}, r = c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{EQ-LR}} \\
 \frac{\frac{\frac{\frac{}{\vdash 0 \in \mathbb{N}}{\text{P0}}}{\vdash c - c \in \mathbb{N}}{\text{Arith}}}{c \in \mathbb{N}, c \in \mathbb{N} \vdash c - c \in \mathbb{N}}{\text{MON}}}{c \in \mathbb{N}, r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{OR-L}} \\
 \frac{\frac{\frac{\frac{\frac{}{\vdash 0 \in \mathbb{N}}{\text{P0}}}{\vdash c - c \in \mathbb{N}}{\text{Arith}}}{c \in \mathbb{N}, c \in \mathbb{N} \vdash c - c \in \mathbb{N}}{\text{MON}}}{c \in \mathbb{N}, r = c \vee r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{Arith}}}{c \in \mathbb{N}, r \geq c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{MON}} \\
 \frac{c \in \mathbb{N}, r = c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, b = a \times c + r, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{MON}}
 \end{array}$$

$I_2: r \in \mathbb{N}$

Event Progress

when $r \geq c$

then

$r, a := r - c, a + 1$

end

Invariant preservation proofs

$E_{\text{Progress}} / I_2 / \text{INV}$

Progress I2 invariant proof

$$\begin{array}{c}
 \frac{}{\vdash 0 \in \mathbb{N}} \text{P0} \\
 \frac{\vdash 0 \in \mathbb{N}}{\vdash c - c \in \mathbb{N}} \text{Arith} \\
 \frac{\vdash c - c \in \mathbb{N}}{c \in \mathbb{N}, c \in \mathbb{N} \vdash c - c \in \mathbb{N}} \text{MON} \\
 \frac{c \in \mathbb{N}, c \in \mathbb{N} \vdash c - c \in \mathbb{N}}{c \in \mathbb{N}, r = c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{EQ-LR} \\
 \frac{c \in \mathbb{N}, r = c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{c \in \mathbb{N}, r = c \vee r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{Arith} \\
 \frac{c \in \mathbb{N}, r = c \vee r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{c \in \mathbb{N}, r \geq c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{Arith} \\
 \frac{c \in \mathbb{N}, r \geq c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, b = a \times c + r, r \in \mathbb{N} \vdash r - c \in \mathbb{N}} \text{MON}
 \end{array}$$

$$\begin{array}{c}
 \frac{}{} \text{Arith}^* \\
 \frac{}{} \text{MON} \\
 \frac{}{} \text{Simp-M-Minus} \\
 \frac{}{} \text{Arith-M-M-R} \\
 \frac{}{} \text{OR-L}
 \end{array}$$

$I_2: r \in \mathbb{N}$

Event Progress

when $r \geq c$

then

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end

Invariant preservation proofs

$E_{\text{Progress}} / I_2 / \text{INV}$

Progress I2 invariant proof

$$\begin{array}{c}
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 \frac{\frac{\frac{}{\text{Arith}^*}}{c \in \mathbb{N}, r - c > 0, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{MON}}}{c \in \mathbb{N}, r - c > c - c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{Simp-M-Minus}}}{c \in \mathbb{N}, r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{Arith-M-M-R}} \\
 \frac{\frac{c \in \mathbb{N}, r = c \vee r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{OR-L}}}{c \in \mathbb{N}, r \geq c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{Arith}} \\
 \frac{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, b = a \times c + r, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{MON}}
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Invariant preservation proofs

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 \frac{\frac{\frac{\frac{}{\vdash 0 \in \mathbb{N}}{\text{P0}}}{\vdash c - c \in \mathbb{N}}{\text{Arith}}}{c \in \mathbb{N}, c \in \mathbb{N} \vdash c - c \in \mathbb{N}}{\text{MON}}}{c \in \mathbb{N}, r = c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{EQ-LR}} \\
 \frac{\frac{\frac{\frac{\frac{}{r - c > 0 \vdash r - c \in \mathbb{N}}{\text{Arith}^*}}{c \in \mathbb{N}, r - c > 0, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{MON}}}{c \in \mathbb{N}, r - c > c - c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{Simp-M-Minus}}}{c \in \mathbb{N}, r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{Arith-M-M-R}}}{\text{OR-L}} \\
 \frac{c \in \mathbb{N}, r = c \vee r > c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{c \in \mathbb{N}, r \geq c, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{Arith}} \\
 \frac{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, b = a \times c + r, r \in \mathbb{N} \vdash r - c \in \mathbb{N}}{\text{MON}}
 \end{array}$$

$I_2: r \in \mathbb{N}$

Event Progress

when $r \geq c$

then

$r, a := r - c, a + 1$

end

$E_{\text{Progress}} / I_3 / \text{INV}$

Progress I_3 invariant proof

_____ HYP
_____ Arith-M-PI-Dist
_____ Arith-M-PI-Dist
_____ Arith-PI-M
_____ MON
 $b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, r \in \mathbb{N}, b = a \times c + r \vdash b = (a + 1) \times c + (r - c)$

$I_3: b = a \times c + r$

Event Progress

when $r \geq c$

then

$r, a := r - c, a + 1$

end

Invariant preservation proofs

$E_{\text{Progress}} / I_3 / \text{INV}$

Progress I3 invariant proof

$$\frac{\frac{\frac{\frac{\frac{\text{HYP}}{\text{Arith-M-PI-Dist}}{\text{Arith-M-PI-Dist}}{\text{Arith-PI-M}}}{b = a \times c + r \vdash b = (a + 1) \times c + (r - c)}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, r \in \mathbb{N}, b = a \times c + r \vdash b = (a + 1) \times c + (r - c)}}{\text{MON}}$$

$I_3: b = a \times c + r$

Event Progress

when $r \geq c$

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Invariant preservation proofs

$E_{\text{Progress}} / I_3 / \text{INV}$

Progress I_3 invariant proof

$$\frac{\frac{\frac{\frac{\frac{\text{HYP}}{\text{Arith-M-PI-Dist}}{\text{Arith-M-PI-Dist}}{b = a \times c + r \vdash b = (a + 1) \times c + r - c}}{\text{Arith-PI-M}}{b = a \times c + r \vdash b = (a + 1) \times c + (r - c)}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, r \in \mathbb{N}, b = a \times c + r \vdash b = (a + 1) \times c + (r - c)}}{\text{MON}}$$

$I_3: b = a \times c + r$

Event Progress

when $r \geq c$

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end

Invariant preservation proofs

$E_{\text{Progress}} / I_3 / \text{INV}$

Progress I3 invariant proof

$$\frac{\frac{\frac{\frac{\text{HYP}}{\quad}}{b = a \times c + r \vdash b = a \times c + c + r - c} \text{Arith-M-PI-Dist}}{b = a \times c + r \vdash b = (a + 1) \times c + r - c} \text{Arith-M-PI-Dist}}{b = a \times c + r \vdash b = (a + 1) \times c + (r - c)} \text{Arith-PI-M}}{b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, r \in \mathbb{N}, b = a \times c + r \vdash b = (a + 1) \times c + (r - c)} \text{MON}$$

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end

$E_{\text{Progress}} / I_3 / \text{INV}$

Progress I3 invariant proof

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 \frac{}{b = a \times c + r \vdash b = a \times c + r} \text{HYP} \\
 \frac{}{b = a \times c + r \vdash b = a \times c + c + r - c} \text{Arith-M-PI-Dist} \\
 \frac{}{b = a \times c + r \vdash b = (a + 1) \times c + r - c} \text{Arith-M-PI-Dist} \\
 \frac{}{b = a \times c + r \vdash b = (a + 1) \times c + (r - c)} \text{Arith-PI-M} \\
 \hline
 b \in \mathbb{N}, c \in \mathbb{N}, c > 0, r \geq c, a \in \mathbb{N}, r \in \mathbb{N}, b = a \times c + r \vdash b = (a + 1) \times c + (r - c) \text{MON}
 \end{array}$$

$I_3: b = a \times c + r$

Event Progress

when $r \geq c$

then

$r, a := r - c, a + 1$

end

Proofs for Finish

- $E_{\text{Finish}}/I_1/INV$
- $E_{\text{Finish}}/I_2/INV$
- $E_{\text{Finish}}/I_3/INV$

are trivial (Finish does not change anything)

Correctness: when Finish is executed, $I_3 \wedge G_{\text{Finish}} \Rightarrow a = \lfloor \frac{b}{c} \rfloor$ (with the definition given for integer division).

- Handling of **expressions, variables, quantifiers**.
- There is a **universe** of objects.
- An **expression** is a formal text denoting an object: *apple, adam, father(adam), 3, 8 + 3², {adam, apple, 3²}*.
 - Expressions include set-theoretic and arithmetic notation.
- Predicates state properties of objects through the expressions that denote them.
- A **predicate** denotes nothing.
- An **expression** cannot be proved.
- A **predicate** cannot be evaluated.
- Predicates and expressions are **not** interchangeable.

Predicate logic: informal

We have a **universe** of objects. We **make statements** about these objects. Some examples follow.

$P(a)$: property P is true for object a

$P(a) \wedge \neg Q(b)$: property P is true for object a and property Q is false for object b

$R(a, b) \implies P(a) \vee P(b)$: if property R is true for a and b , then P is true for a , for b , or for both.

$\forall x \cdot P(x)$: For **all** elements x , P is true. P can be arbitrarily complex.

$\exists x \cdot P(x)$: For **some** element x , P is true. P can be arbitrarily complex.

Sweet Reason: A Field Guide to Modern Logic [HGTA11] is a delightful introduction to logic with many examples.

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The most relevant difference between propositional and predicate logic is the appearance of **quantifiers** and **expressions**.

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First-order predicate calculus: informal

$I(x, y)$

x loves y

$\forall x \cdot \forall y \cdot I(x, y)$

$\exists x \cdot \exists y \cdot I(x, y)$

$\forall x \cdot \exists y \cdot I(x, y)$

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We usually want to prove statements **true** or **false**. We use **inference rules** to prove truth or falsehood.

First-order predicate calculus: informal

$I(x, y)$

x loves y

$\forall x \cdot \forall y \cdot I(x, y)$

everyone loves everyone else (including oneself)

$\exists x \cdot \exists y \cdot I(x, y)$

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at least a person loves someone

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"If there is someone who is loved by everybody, then it is not the case that no one loves oneself."

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<i>"If there is someone who is loved by everybody, then it is not the case that no one loves oneself."</i>	$[\exists y \cdot \forall x \cdot I(x, y)] \Rightarrow \neg[\forall x \cdot \neg I(x, x)]$

Note: scope of quantifiers; different variables even if same name.

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Some deductions and (non) equivalences

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(definition of existential quantifier)

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(Counterexample?)

$$\exists x \cdot (P(x) \wedge Q(x)) \not\equiv \exists x \cdot P(x) \wedge \exists x \cdot Q(x)$$

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$$\frac{H, \forall x \cdot P(x), P(E) \vdash Q}{H, \forall x \cdot P(x) \vdash Q} \quad \text{ALL_L}$$

where **E** is an expression

$$\frac{H \vdash P(x)}{H \vdash \forall x \cdot P(x)} \quad \text{ALL_R}$$

- In rule **ALL_R**, variable **x** is not free in **H**

$$\frac{H, P(x) \vdash Q}{H, \exists x \cdot P(x) \vdash Q} \quad \text{XST_L}$$

- In rule **XST_L**, variable **x** is not free in **H** and **Q**

$$\frac{H \vdash P(E)}{H \vdash \exists x \cdot P(x)} \quad \text{XST_R}$$

where **E** is an expression

First-order predicate calculus: inference rules

Rules for equality (some already seen):

$\frac{H(F), E = F \vdash P(F)}{H(E), E = F \vdash P(E)} \quad \text{EQ_LR}$	$\frac{H(E), E = F \vdash P(E)}{H(F), E = F \vdash P(F)} \quad \text{EQ_RL}$
---	---

$\frac{}{\vdash E = E} \quad \text{EQL}$
--

$\frac{H \vdash E = G \wedge F = I}{H \vdash E \mapsto F = G \mapsto I} \quad \text{PAIR}$
--

Note: $E \mapsto F$ denotes a *pair* (E, F) — we will use them later.

- We want to prove

$$A(c) \vdash I_j(E_{\text{init}}(v, c), c)$$
$$A(c), G_i(v, c), I_{1\dots n}(v, c) \vdash I_j(E_i(v, c), c)$$

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- Invariants can be true but **non-inductive** if they cannot be proved from program

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  a: x := 1
end
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Event Loop
  a: x := 2*x - 1
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- $x \geq 0$ looks like an invariant.
Prove it is preserved.

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- $x > 0$ is stronger than $x \geq 0$ (if $A \Rightarrow B$, A stronger than B .)
- Stronger invariants are preferred – as long as they are still invariants!

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$\overline{\perp \vdash P}$ CNTR

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$$\overline{\perp \vdash P} \text{ CNTR}$$

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if we are in an impossible situation,
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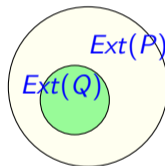
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 - Then $\neg Q$.
 - Then $\neg Q \vee P \equiv Q \Rightarrow P$.
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● Model-based:

- If $Q \Rightarrow P$, then $Q \vdash P$.
- Extension: $Ext(P) = \{x | P(x)\}$ (id. Q).
- $Q \Rightarrow P$ iff $Ext(Q) \subseteq Ext(P)$. Why???



- If $Q \equiv R \wedge \neg R$, $Ext(Q) = \emptyset$.
- $\emptyset \subseteq S$, for any S .
- Therefore, $Ext(R \wedge \neg R) \subseteq Ext(P)$ for any P .
- Thus, $R \wedge \neg R \Rightarrow P$ and then $\perp \vdash P$.

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